

Kibblesworth Academy

Medium term plan - Yr 3 Cycle A



Tremors

Geography



Urban Pioneers

Art and design



Predator!

Science



Tribal Tales

History



Gods and Mortals

History



Mighty Metals

Science

Suggested text

The Firework
Maker's Daughter
– Philip Pullman

Emil and the
Detectives – Erich
Kästner; The
Family from One
End Street – Eve
Garnett

The Sheep Pig –
Dick King-Smith

Stig of the Dump –
Clive King

Greek Myths for
Young Children –
retold by Heather
Amery

The Iron Man –
Ted Hughes

Memorable experience

Rock hunt

Bus trip to town

Animal experience

Visit a prehistoric
site

Meet Zeus

Visit a local
playground

Innovate challenge

Emergency plan
for a volcano
eruption

Make public art

The ultimate
predator

Construct a
monument

Pandora's box

A friend for the
Iron Man

English

Recounts; Poetry;
Narratives;
Newspaper
reports

Leaflets; Free
verse poetry;
Autobiographies;
Email; Signs and

Recounts; Leaflets;
Poetry; Dilemma
stories; Speeches

Information texts;
Adventure
narratives; Fact
files; Letters;

Character profiles;
Diaries;
Instructions;
Myths and

Non-chronological
reports;
Explanations;
Instructions;



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slogans

Poetry

legends; Character
descriptions

Poetry; Recounts

Geography

Volcanoes and
earthquakes

Fieldwork

Fieldwork; Using
maps

Fieldwork; Human
and physical
geography; Using
maps and aerial
images

Ancient and
modern day
Greece;
Geographical
features; Using
maps

Computing

Presenting
information

Digital maps;
Programming;
Audio recording;
Online research

Algorithms; Flow
diagrams; Online
research; Using
logical reasoning;
Graphics software;
Presentations

Using presentation
software

Creating
spreadsheets;
Using presentation
software

Art and design

Sculpture;
Photography

Photography;
Graffiti art;
Observational
drawing

3-D models

Neolithic art; Clay
beakers; Iron Age
jewellery

3-D sculpture;
Greek art and
design

Embossed pattern
and pictures;
Making jewellery

Design and
technology

Structures

Selecting and
using materials

Designing and
making tools;

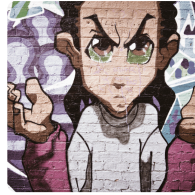
Moving parts;
Making models

Product
evaluation;



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Building structures

Research;
Selecting
materials; Making
vehicles; Building
an iron man; Using
electrical circuits

History

Ancient Rome –
Pompeii

Local history study

Prehistoric Britain
– Stone Age to
Iron Age

Ancient Greece

Music

Composing

Performing

Understanding the
world

Personal, social
and health
education

Topical issues

Being safe;
Presenting
opinions

Lives of others

Resolving
differences

Expressive arts
and design



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Rocks

Light and dark;
Sources and
reflectors;
Shadows; Sun
safety; Working
scientifically

Food chains;
Fossils; Plant parts
and functions;
Water
transportation in
plants; Skeletal
systems; Working
scientifically

Plants; Light;
Working
scientifically

Forces and
magnets; Working
scientifically

Physical education

Outdoor and
adventurous
challenges

Comparing
performances;
Competitive
games

Athletics; Battle
formation; Dance

Using equipment

Linked
investigations (LTI)

What is sand?

Why do cat's eyes
glow at night?
Why do shadows
change? What are
sunglasses for?

How do fossils
form? What are
our joints for?
Why are trees tall?
What do owls eat?
How do worms
move?

Do plants have
legs? What are
flowers for?

Why did Icarus fall
from the sky?

Can you block
magnetism? Why
do magnets attract
and repel? What
does friction do?
How mighty are
magnets?